LSTMs Exploit Linguistic Attributes of Data

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- Data with linguistic attributes helps LSTMs learn a non-linguistic memorization task.
- To solve the task, LSTMs use individual neurons to count timesteps.
- We hypothesize that LSTMs pick up on the patterns and structure in linguistic data and use them as additional noisy training signal.

Experiments

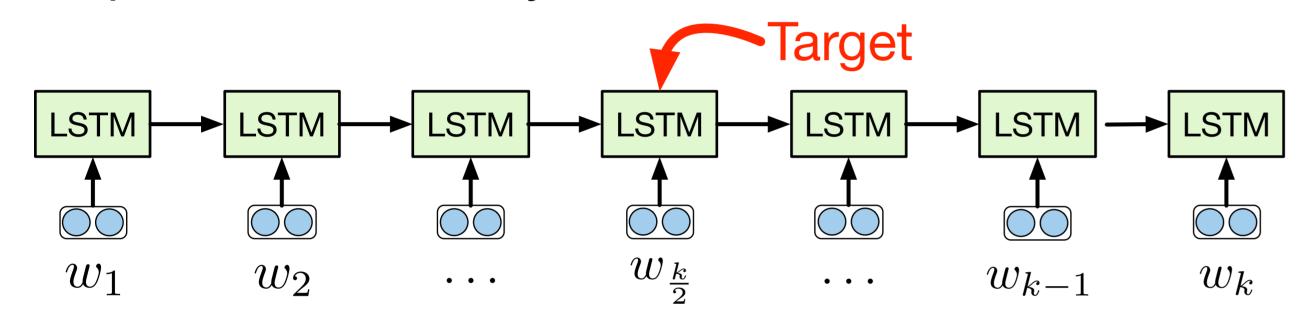
- Test data: uniform distribution over the 100 rarest words in the PTB.
- Ensures that models truly generalize and are not just using training data-specific features.

Models trained on data with linguistic features generalize better



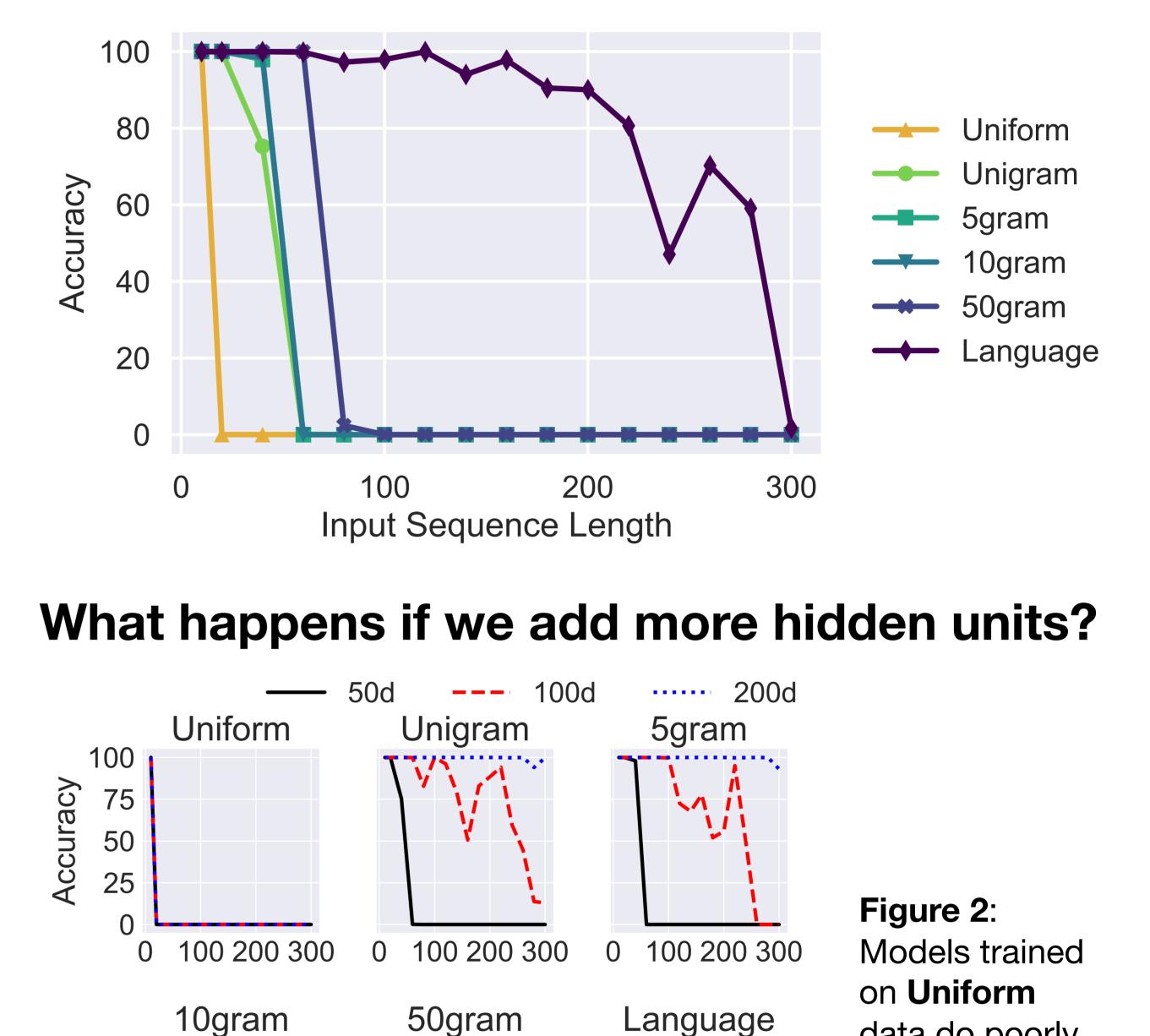
Testbed Memorization Task

• Given a **constant-length** sequence of tokens, predict the identity of the middle token seen.



 This task is inherently

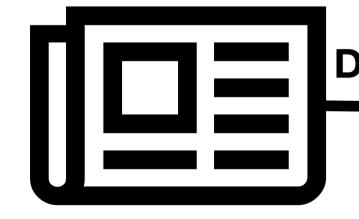
[gmdrpjwfhc] [3568402791]





Training Datasets with Various Linguistic Attributes

1. Language setting

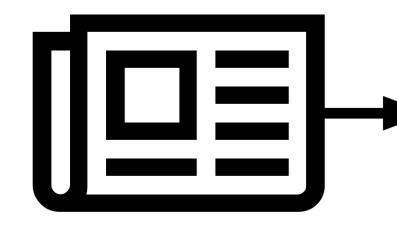


Directly take sequences

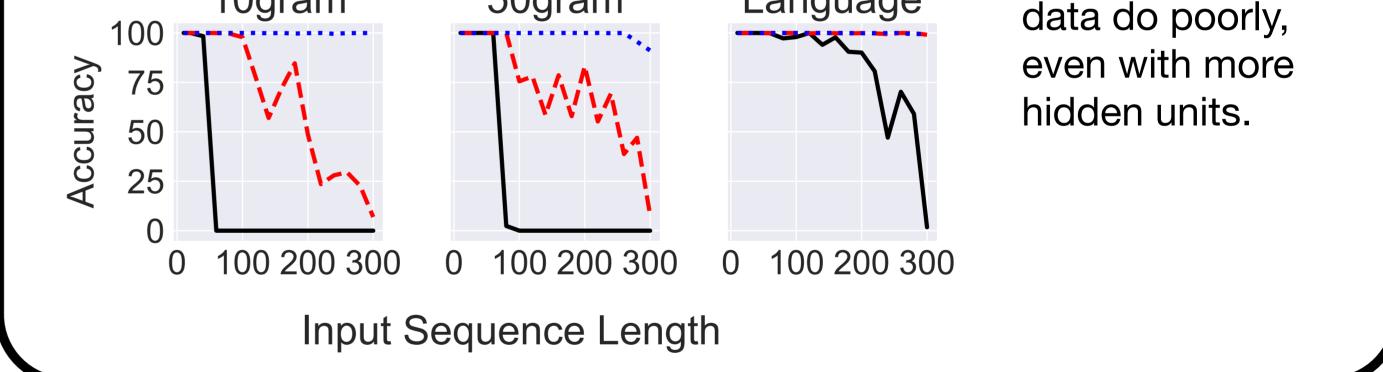
[Pierre Vinken , 61][years old , will][join the board as]

2. *n-gram* setting

Code: <u>git.io/lstms-exploit</u>



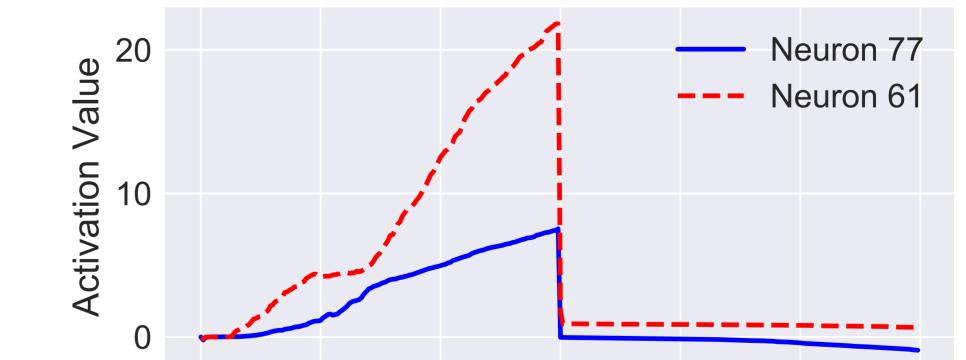
[Pierre Vinken] [, 61] [years old]
[, will] [join the] [board as] ...
1. Chunk corpus into pieces of size n (n = 2 in this example)

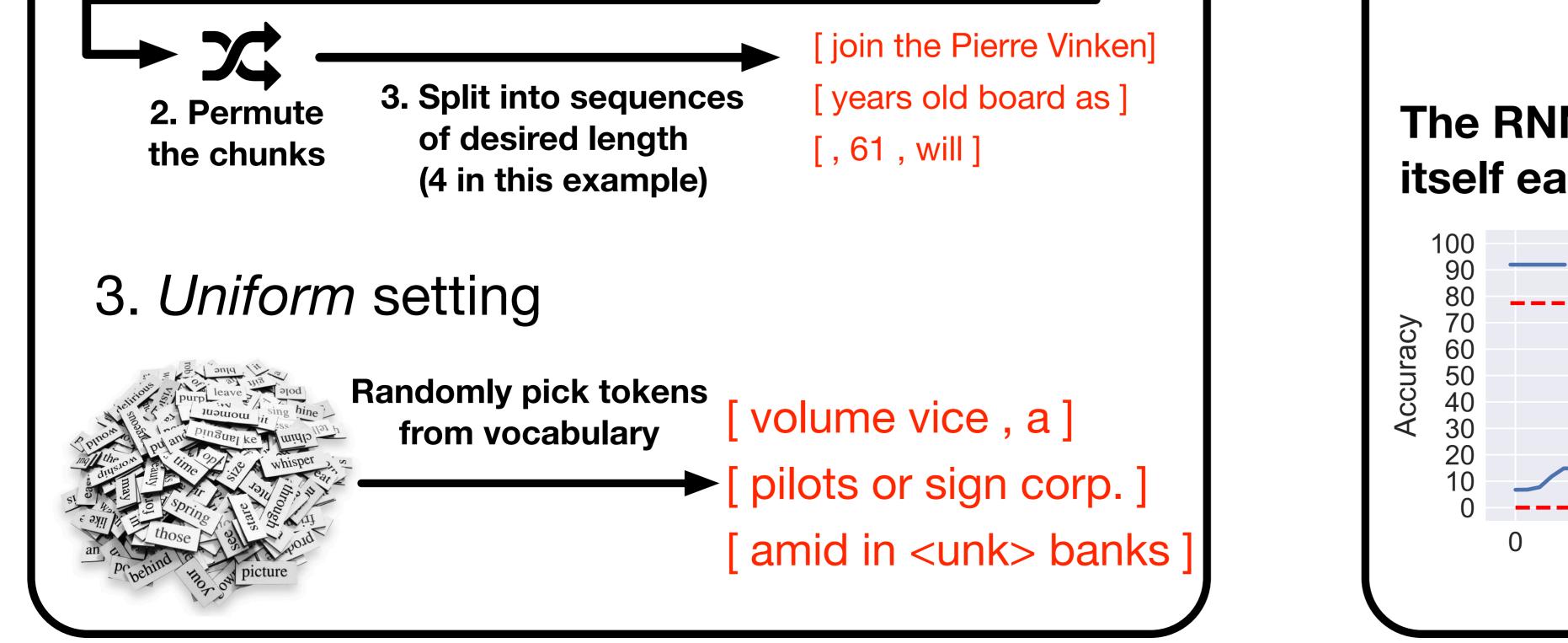


Further Analysis

• We further study an LSTM with 100 hidden units trained on **Language**, where train and test sequences are of length 300.

To solve the task, RNNs learn to count





Paper: <u>bit.ly/lstms-exploit</u>

50 100 150 200 250 300 Timestep

The RNN exploits linguistic features to bootstrap itself early in training and learns to generalize later.

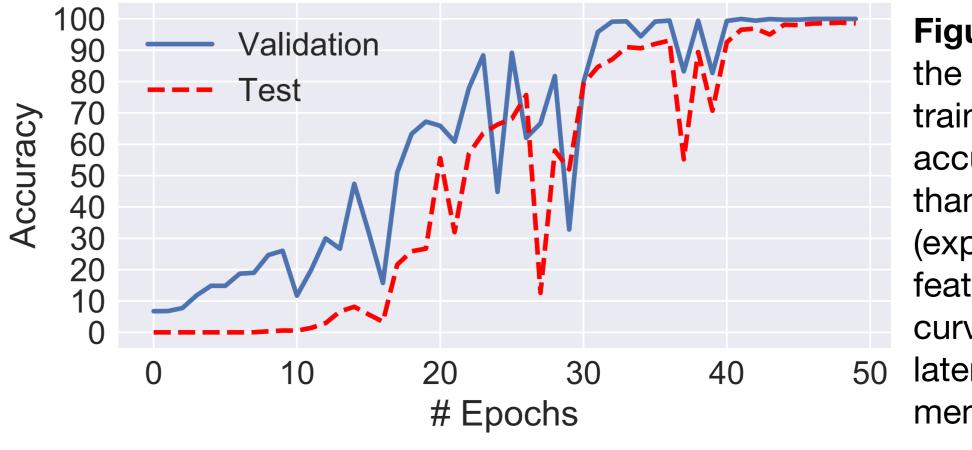


Figure 4: Validation set has the same distribution as train. We see validation accuracy improves faster than test at early epochs (exploiting linguistic features), but the two curves move in unison in
later epochs (true memorization).

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